## rustc\_codegen\_gcc

## A gcc CODEGEN FOR RUST

- rustc is based on LLVM.
- rustc provides an API for codegen.
- rustc can load a codegen dynamic library.
- libgccjit can be plugged to rustc via this mechanism.
- merged into the Rust repository.

### WHY DO WE NEED THIS?

- Rust is becoming more and more popular.
- Support more architectures.
- Rust for Linux.
- Embedded programming.
- Some projects (Firefox, librsvg) won't run on architectures not supported by Rust.

### PROGRESS SINCE LAST YEAR

- rustc\_codegen\_gcc was merged into the rust repository.
- Complete support for global variables.
- Support for 128-bit integers (-endianness).
- SIMD (stdarch tests).
- Bootstrap rustc.

- Alignment.
- Packed structs.
- Inline asm improvements.
- Symbol visibility.
- Function and variable attributes.
- Many intrinsics.
- Many crashes at compile-time and at run-time.

#### **UI TESTS IMPROVEMENTS**

Tests	Last year	This year	Delta
Passed	4326	4787	+461
Failed	102	52	-50

## SUMMARY OF FAILING UITESTS

Category	Number of failing tests
Simd	19
Allocator	9
LTO	10
Asm	3
Other	11

## SIMD PROGRESS

Feature	Completion
target-specific built-ins support in libgccjit	Done
support for vector shuffle in libgccjit	Done
LLVM SIMD intrinsics	~99% for x86
Rust SIMD intrinsics	~50%

## SIMD TESTS RESULT

test result: FAILED. 4564 passed; 12 failed; 0 ignored; 0 meas

### **GCC PATCHES**

- Add some reflection functions
- Add support for types used by atomic built-ins
- Add support for TLS variable
- Add support for the link section of global variables
- Add support for bitcasts
- Add support for register variables

## GCC PATCHES (CONTINUED)

- Add support for sized integer types, including 128bit integers
- Add function to hide stderr logs
- Add support for setting the alignment
- Support getting the size of a float
- Fix bug where unary\_op will return an integer type instead of the correct type
- target: Fix asm generation for AVX built-ins when using -masm=intel

# PROGRESS SINCE LAST YEAR (CONTINUED) libgccjit 12 FEATURE FLAG

### FEATURES IMPLEMENTED

- Basic and aggregate types.
- Operations, local and global variables, constants, functions, basic blocks.
- Atomics.
- Thread-Local Storage.
- Inline assembly.
- Many intrinsics.
- Metadata.

# FEATURES IMPLEMENTED (CONTINUED)

- Setting optimization level.
- Support in GodBolt, the Compiler Explorer.
- Packed structs.
- Alignment, symbol visibility, attributes.
- 128-bit integers.
- SIMD (x86).

### WHAT NEEDS TO BE DONE?

- Unwinding.
- Debug info.
- LTO.
- Endianness support for non-native 128-bit integers.
- Add support for new architectures in libraries (libc, object, ...) and rustc.
- SIMD for targets other than x86.

# WHAT NEEDS TO BE DONE? (CONTINUED)

- More function and variable attributes.
- GCC constraint code.
- Target features (to detect what is supported in an architecture, like SIMD).
- Distribution via rustup.

## WHAT COULD BE IMPROVED?

- rustc API:
  - Rvalue vs lvalue.
  - Landing pads (unwinding).
  - Handling of basic blocks.
  - Function vs value.
  - AST-based IR vs instruction-based IR:
    - Example: dereference of pointers.
  - Separate aggregate operations (structs, arrays).

# WHAT COULD BE IMPROVED? (CONTINUED)

- libgccjit:
  - Types introspection (with attributes).
- Compilation time.
- Missed optimizations.
- Binary size.

# DEMO: COMPILING RUST FOR LINUX

## WHAT'S REQUIRED TO COMPILE RUST FOR LINUX

- CPU features detection.
- Some compiler flags (-Crelocationmodel=static vs -mcmodel=kernel -fnopie).

## POTENTIAL ISSUES FOR RUST FOR LINUX

- Different ABI on some platforms.
- Backporting to older gcc.
- Requires a patched gcc for now.

### HOW YOU CAN HELP

- rustc\_codegen\_gcc:
  - 1. Run the tests locally.
  - 2. Choose a test that fails.
  - 3. Investigate why it fails.
  - 4. Fix the problem.
- Crates:
  - object
  - libc

# HOW YOU CAN HELP (CONTINUED)

- Test this project:
  - On new platforms.
  - To compare the assembly with LLVM.
- good first issue

## QUESTIONS / DISCUSSION